



Unity Developer

Internship - 4 to 6 month - Full Time - Start in Mai 2019

Hi there!

We are Sunnyside Games, a game development company based in Lausanne, Switzerland. We are dedicated to the creation and development of concept-driven games with a particular emphasis on 2D visuals.

If you want to learn more about the team check out this video:

<https://www.youtube.com/watch?v=QQUyJ51NTZw>

You can also follow us on: [Instagram & Twitter \(@SunnysideGames\)](#)

Position description

Our team is growing and we have an internship opportunity for a unity developer who could join us to work on several of our mobile and / or Nintendo Switch titles. As a Unity Developer Intern you will be working in a dynamic and dedicated game team, where your talent, expertise and flair for what makes a great game, will be put to good use.

Tasks

- Work closely with our senior developer on new exciting functionalities for our titles
- Develop on 2D mobile games and / or Nintendo Switch games
- Integrate our artists work in Unity
- QA testing and debugging

We are looking for

- Familiar with C#, prior experience developing within Unity would be a plus
- Detail oriented, team spirit
- Passionate about video games
- Curious about technologies and eager to learn
- Someone not afraid of being wrong and iterating

We offer

- Great work environment
- Flexible working hours
- Office located right in the middle of a vibrant city center

Application

You can apply by completing our application form available at this address:

<https://goo.gl/forms/BUWbTpbjx7MJ5HLg1>